

Razer Comms is a revolutionary software that brings the ease and convenience of leading instant messaging applications together with your favorite games for free. From here on out, you have the ability to socialize with your friends without compromising your gameplay. Built with advanced cross game chat support meant to be used in-game, and with the crystal clear audio that you'd expect from Razer, Razer Comms will give you the freedom to discuss tactics in an intense frag-fest, or to smack talk foes before owning them. This is how gamers were meant to communicate.

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1. SYSTEM REQUIREMENTS

- Windows® 10 / Windows® 8.1 / Windows® 8 / Windows® 7 / Windows Vista®
- Internet connection
- At least 75MB of free hard disk space

All features listed in this Master Guide are subject to change based on the current software Disclaimer: version.

2. INSTALLATION

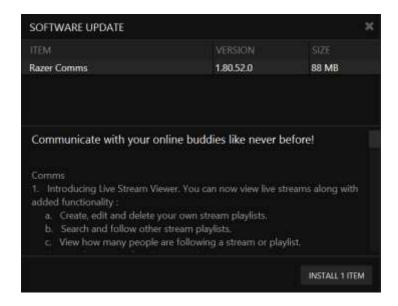
INSTALLING THE CLIENT

Razer Comms is a standalone client that can be downloaded and installed into your PC.

- Visit www.razerzone.com/comms to download the latest version of the Razer Step 1. Comms client installer.
- Step 2. Launch the downloaded installer.
- Follow the onscreen instructions to complete the installation. Step 3.
- Click **Done** once the installation completes and restart your computer when Step 4. prompted.

UPDATING THE CLIENT

Razer Comms automatically checks for version upgrades. A software update manager will appear when an upgrade is available.



Click **INSTALL** to begin the download and installation.

UNINSTALLING THE CLIENT

If you have a previously installed version of the Razer Comms client or if you wish to completely uninstall the client,

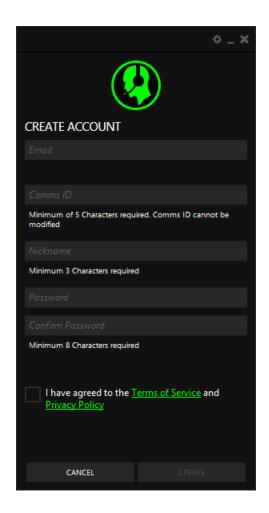
- From the Windows Start menu, go to your Control Panel and select Step 1. Programs > Uninstall a program.
- Right-click on the Razer Comms entry in the list and select **Uninstall**. Step 2.
- Step 3. Follow the onscreen instructions to complete the uninstallation.
- Step 4. Restart your computer when prompted.

3. ACCOUNT MANAGEMENT

CREATING AN ACCOUNT

You can login to the Razer Comms directly using your Razer Synapse 2.0 login details. If you are not an existing Razer Synapse 2.0 user, register as follows:

- Launch the Razer Comms client from the Start menu. Step 1.
- Click **CREATE ACCOUNT** at the bottom of the client. Step 2.
- Step 3. Enter a valid **Email** address.
- Step 4. Enter your **Nickname**, **Comms ID** and **Password**. Re-enter your **Password** for confirmation.
 - Note: Your Nickname should be at least 3 characters. Comms ID cannot be changed once the account is created.
- Step 5. Click the links to read the **Terms of Use** and **Privacy Policy**. Check the "I have agreed to the Terms of Use and Privacy Policy" box if you agree to be bound by the terms stated.

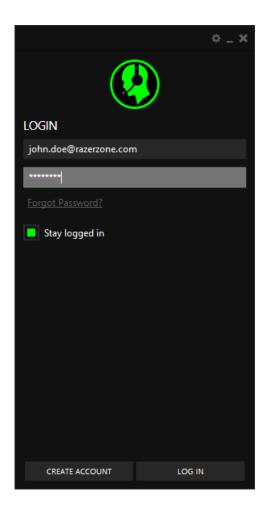


- Step 6. Click **CREATE**.
- Step 7. Check your email inbox for an account verification email from Razer.
- Step 8. Verify your Razer Synapse 2.0 account by clicking on the link in the email.
- Step 9. Return to the Razer Comms client and login using your registered account.

LOGGING IN

If you already have an existing Razer Synapse account, login directly to Razer Comms as follows:

Step 1. Launch the Razer Comms client from the Start menu.



- Step 2. Enter the **Email** address and **Password** of your existing Razer Synapse account.
- Step 3. Check the **Stay logged in** box ONLY IF you wish to automatically login to Razer Comms using this account each time you launch the client.
- Step 4. Click **LOG IN**.

LOGGING OFF

Log off from the Razer Comms client by clicking your display name from the Razer Comms main window and select LOG OFF.

RETRIEVING YOUR PASSWORD

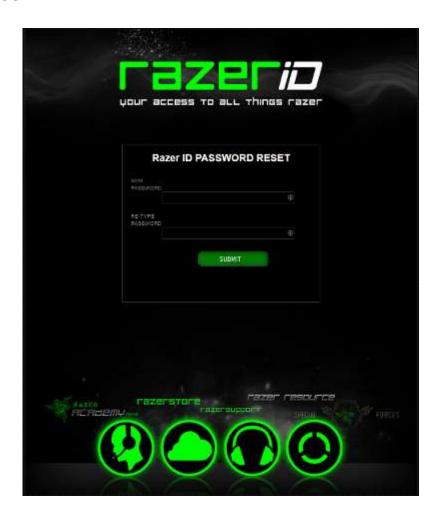
If you have forgotten your account password,

Click Forgot Password? on the login interface of the client. Your web browser will launch and direct you to Razer's Password Reset Request page:



Step 2. Enter your registered account EMAIL and type the image verification code shown. Then click **SUBMIT**.

- Step 3. Check your email inbox for a verification email from Razer. Click the link in the email.
- Your web browser will navigate to the password reset page as shown in the Step 4. figure below. Enter your NEW PASSWORD and retype it to confirm. Then click **SUBMIT**.

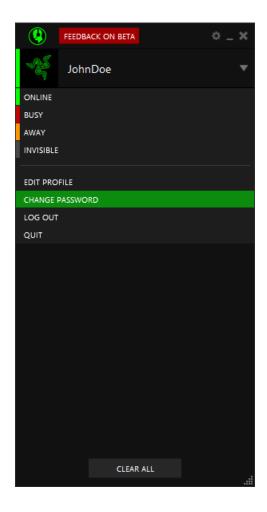


A success screen will be displayed. You can now login to Razer Comms using this new password.

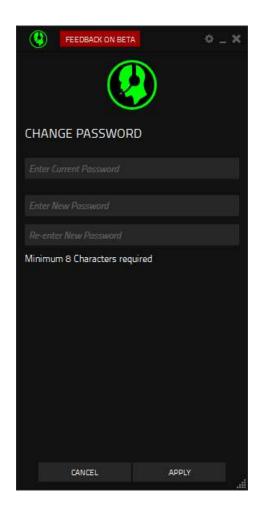
CHANGING YOUR PASSWORD

For security purposes, you are recommended to change your account password regularly. To change your account password through the Razer Comms client,

- Launch the client and login to Razer Comms. Step 1.
- From the Razer Comms interface, click your display name to bring up a list of Step 2. menu options. Select CHANGE PASSWORD.



Step 3. In the next screen, enter your Current Password, and the New Password. Reenter the new password then click **APPLY** to confirm the change.

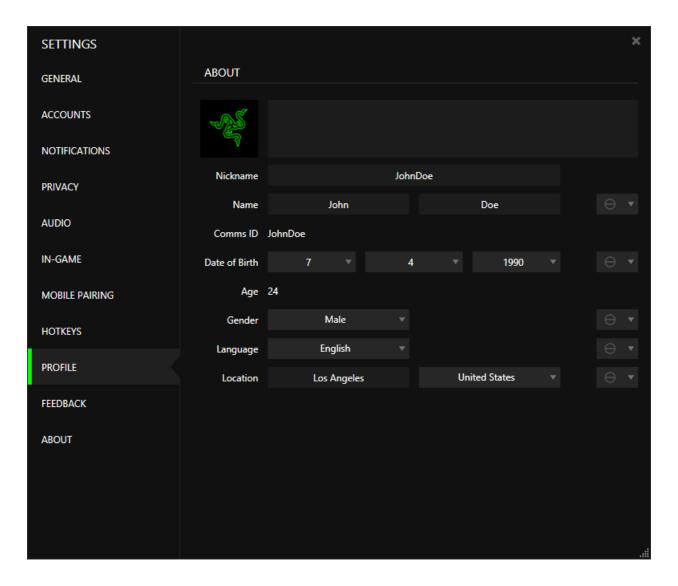


MANAGING YOUR USER PROFILE

You can edit your account profile from the Razer Comms interface. If you did not specify a Nickname and/or Comms ID when creating your account, this interface will automatically open when you first log into the client.



- Step 1. Launch the client and login.
- Step 2. From the top right corner of the client, click the icon or click your display name and select **EDIT PROFILE**.
- Step 3. Click the **PROFILE** tab.



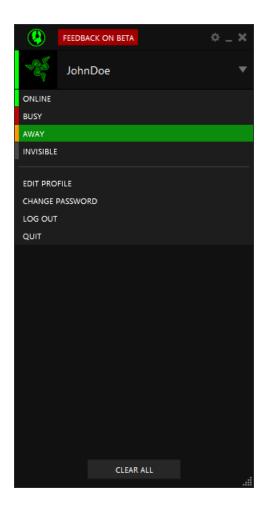
- Step 4. You must specify a **Nickname** for your account. All other information is optional. You can use the corresponding information is available for **Public** viewing, **Friends** only or **Private**. Profile details can include:
 - Avatar: Change your display picture. Click the avatar, choose an image file and crop it to your preferred area. Click **SAVE** to confirm the selection
 - Personal details including actual name, date of birth, age and gender
 - Location details including language, city and country

Note: Changes to your **Nickname** will only be reflected on your friends' client the next time they log in. Your **Nickname** should be at least 3 characters.

SETTING YOUR ONLINE STATUS

You can manually adjust your online status by clicking on your display name and choosing from the list of available statuses.

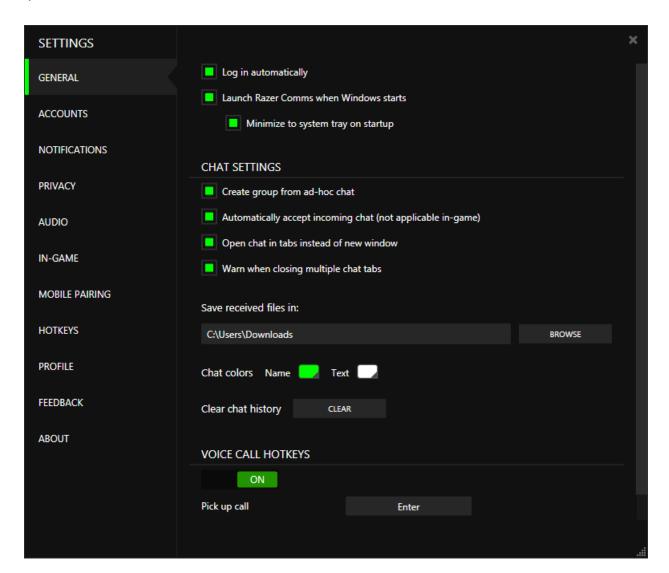
Note: Your status automatically changes to AWAY when there is no activity on the PC for 5 minutes and audio is not enabled.



CONFIGURING GENERAL PREFERENCES

Razer Comms provides a number of general preferences to manage the client's behavior.

- Step 1. Launch the client and login.
- Step 2. From the top right corner of the client, click the icon.
- Step 3. Click the **GENERAL** tab.



- Step 4. Check the options you wish to enable and uncheck those you wish to disable.
- Step 5. Click **OK** to save the changes.

Note: You can click **DEFAULTS** to return to the default software setting.

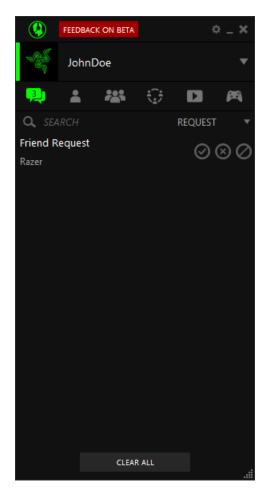
MANAGING NOTIFICATIONS

All requests requiring action from you will be listed in your pending notification list. A 5 second notification pop up will also appear on the bottom right corner of your screen if you were logged into Razer Comms when the notification was made. Notifications include the following:

- Friends come online
- Friends start playing online
- Friends start watching a stream
- A stream goes live
- Incoming chat messages received
- Incoming voice call requests
- Incoming group chat messages received
- Request messages

To manage your notification list:

- Step 1. Login to the Razer Comms.
- Step 2. The notification list icon is normally unlit. If you have pending notifications, this icon will be lit in green, such as:
- Step 3. Click this icon to view your notification list.



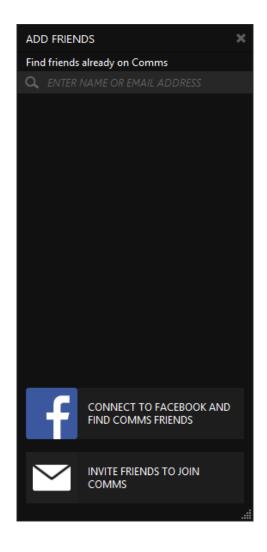
Step 4. Click to accept the request or to cancel the notification. Clicking will block the user from further sending the same request.

4. FRIEND LIST MANAGEMENT

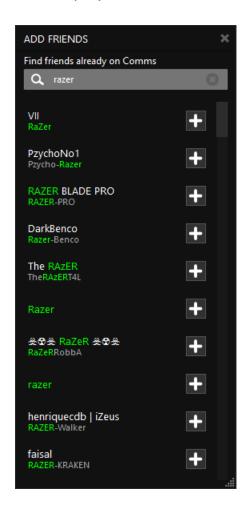
There are multiple ways to add friends to your Friend List. You can use the **Find Friend** function, **Invite** non-users to download the Razer Comms client, add a member of a group or group chat, and accepting friend requests.

ADDING FRIENDS - FIND FRIEND FUNCTION

- Step 1. Login to Razer Comms to view your Friend List. From the bottom of the client, click **ADD FRIENDS**.
- Step 2. A new window will appear where you can search for a friend via his:
 - Razer Comms nickname (Partial match)
 - Real name (if specified in his user account profile)
 - Razer ID (Full match)
 - Email (Full match)



Step 3. A list of matches will be displayed



Step 4. Click to add the corresponding user. Your friend will receive a friend request notification. You will be able to view this friend's online status only after he accepts the request.

ADDING FRIENDS – ACCEPTING FRIEND REQUESTS

Friends can also initiate add requests. All friend requests received will be listed in your pending notifications list until you accept or reject the request. Please refer to *MANAGING NOTIFICATIONS* for details on managing your pending notifications list.

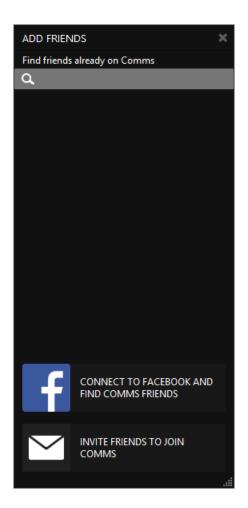
ADDING FRIENDS - INVITING FRIENDS INTO THE RAZER COMMS FAMILY

If your friend is not currently a Razer Comms user, you can send him an invite via

- Facebook
- Direct email

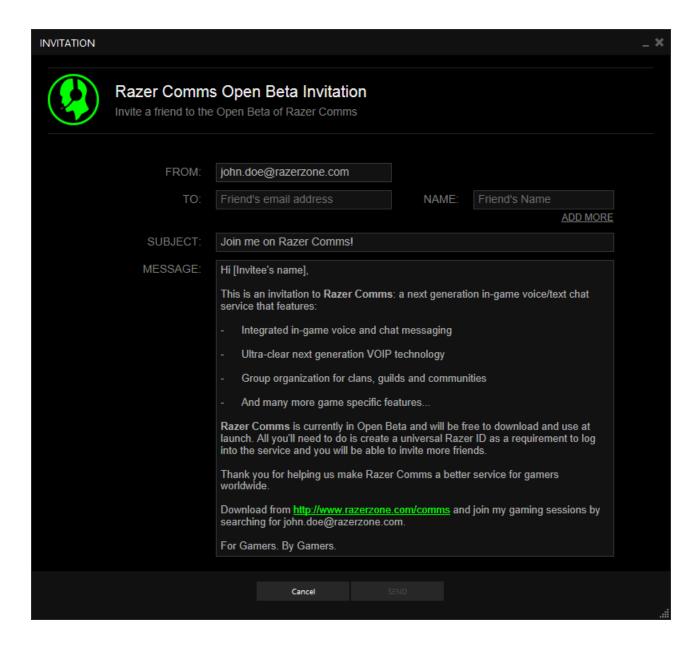
DIRECT EMAIL

- Step 1. Login to Razer Comms to view your Friend List. From the bottom of the client, click **ADD FRIENDS**.
- Step 2. From this new window, click INVITE FRIENDS TO JOIN COMMS.



Step 3. Enter the email address and the name of the friend you want to invite. You can invite up to 3 friends each time using the **ADD MORE** link.

Note: You can click to remove an email address from the list.



Step 4. Click **SEND**. Your friends will receive an email containing a download link. Simply ask them to click the link to begin downloading the client.

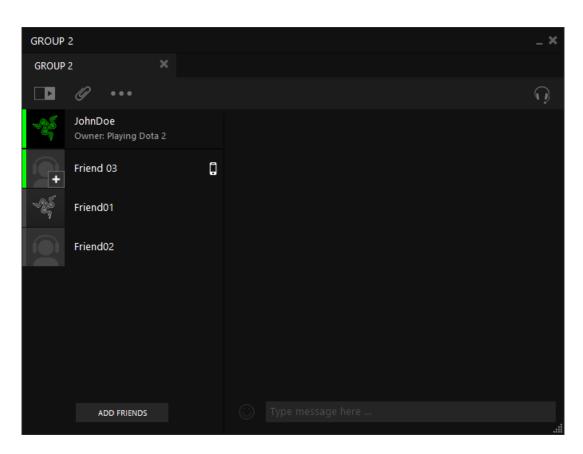
ADDING FRIENDS - ADDING FROM A GROUP MEMBER LIST

Members of a group you joined who are not your friends will have an icon next to their name. Simply click this button to send a friend request to that user.

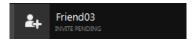
ADDING FRIENDS - ADDING FROM A GROUP CHAT

If there are participants in a group chat you want to add to your personal Friend List, simply:

Step 1. Click next to the user you wish to add. A friend request will be sent to this user.

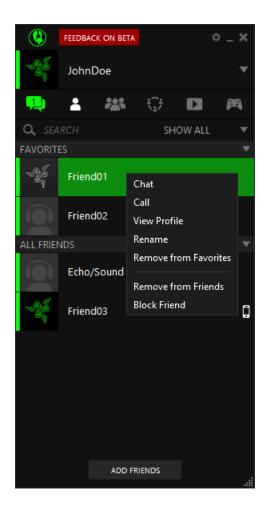


Step 2. This user will be added to your Friend List with an "INVITE PENDING" status.



MANAGING YOUR FRIEND LIST

Aside from adding friends, you can also perform various other operations on your friends in the list. Simply right-click on your friend's nickname to view the list of options:



Available options include:

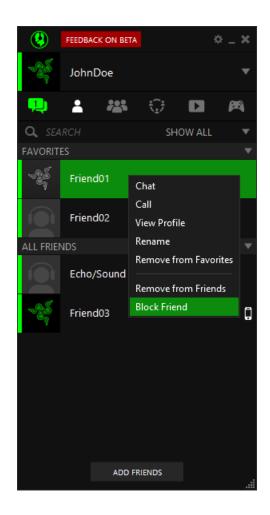
- Chat: Open a chat window with your friend.
- Call: Start a voice chat with your friend.
- View Profile: View your friend's profile.
- Rename: Change your friend's display name on your client only. This does not overwrite the nickname chosen by your friend.
- Add to / Remove From Favorites: Add/remove your friend to/from a favorite list. Friends you chat with more often can be added to this list for easier access.
- Remove from Friends: Remove a friend completely from your Razer Comms list. You will be removed from his Friend List as well.

• Block Friend / Unblock Friend: Block/Unblock a friend from your list. Blocked user will not be able to see your online status and private profiles. Requests and notifications from this user will also be blocked.

BLOCKING USERS

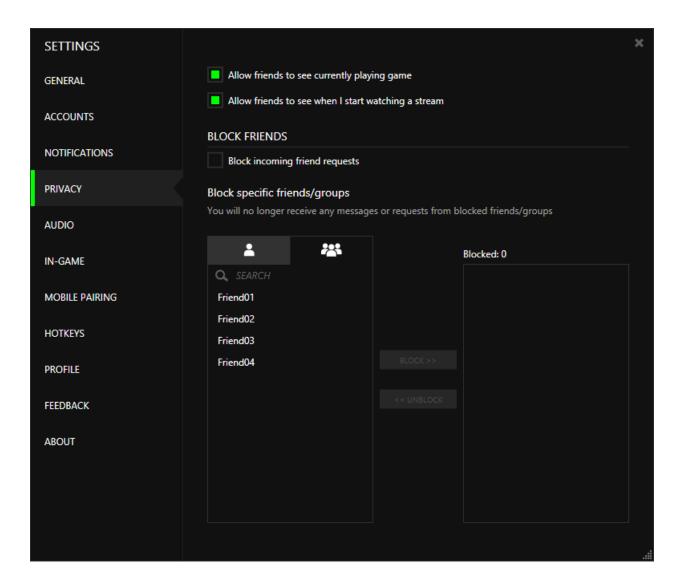
Blocking users prevents them from seeing your online status, private profile information, sending you requests etc. You can block users in several ways:

1. Blocking users who are already in your Friend List From your Friend List, right-click on the friend you wish to block. Select "Block Friend".



Blocked users will be shifted to the bottom of your Friend List with an indicator added.

2. Blocking users by searching the global Razer Comms user list Click . Select the **PRIVACY** tab.



Here you can:

- Allow friends to see what you are currently playing
- Allow friends to see what you are currently watching
- Block all incoming friend requests
- Select users from your Friend List to block

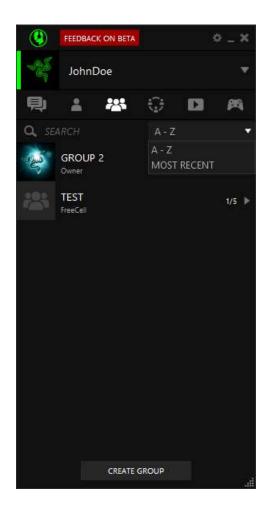
The list on the left shows all users on your Friend List. Click to search for a specific friend in the list. Click to block the selected friend. This moves the user to the blocked list on the right.

• Unblock a user.

Select the user/friend from the Block list on the right. Click << UNBLOCK to unblock the selected user.

5. GROUP LIST MANAGEMENT

Razer Comms organizes all groups into its own tab for simple management. Click the tab to view your list of groups.



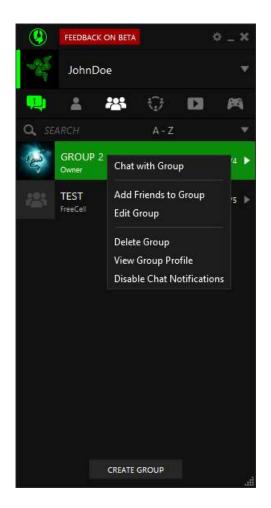
From this interface you can:

- Sort the group list according to:
 - ❖ A-Z Alphabetical order
 - ❖ MOST RECENT The group you last interacted with will be displayed on top. Group interaction includes group add or chat actions.
- View the list of members in a group by clicking on the group name.
- Open the group chat window by double-clicking on the group name.

As a member of a group, right-clicking on it presents you with various options, including:

- Opening the chat window for the group
- Leave the group
- View the group profile. This includes information on the group that is publicly available including member names, number of members, date of creation, etc.
- Add friends as member of the group. This option is available if the group was set up to allow non-administrators to add members into the group.
- Block the group. This removes your member status from the group completely. The group will be removed from your group list and added to the blocked list.
- Hide taskbar text alert. When this is hidden, Razer Comms will not send popup notifications when a text message is received from chat channels belonging to this group. A chat notification will still be sent to your notification list. Simply click to view this notification and join the chat.

If you are the creator of the group, you can also perform the following operations:



- Chat with Group Open the chat window for this group.
- Add Friends to Group Add your friends to the group.
- **Edit Group** This includes changing the group name, adding friends to the group and allowing members to add their own friends to the group.
- **Delete Group** Delete a group
- **View the group profile** This includes information on the group that is publicly available including member names, number of members, date of creation, etc.
- **Disable Chat Notifications** When disabled, Razer Comms will not send popup notifications or flash on your taskbar when a chat message is received from chat channels belonging to this group. A chat notification will still be sent to your notification list. Simply click to view this notification and join the chat.

Note: Members who are online will need to re-login to see any changes in the group's name.

ADDING GROUPS - CREATING YOUR OWN PERMANENT GROUPS

A permanent group helps to organize your friends into cliques, game buddies etc. This allows you to initiate chat with all members of the same group without having to separately invite each one every time.

To create a permanent group, please refer to CREATING A GROUP.

ADDING GROUPS - SAVING MEMBERS OF AN AD-HOC CHAT INTO A GROUP

Before exiting a group chat, you may wish to save all members into a permanent group. This lets you re-initiate a group chat in the future without having to re-add each member individually.

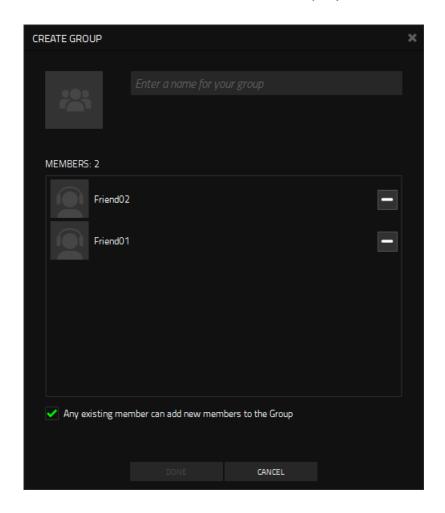
Note: You must be the initiator of the group chat to create the group.

Step 1. Click on the top right corner of the chat window to close the chat. The following prompt will display.



Note: This prompt will not be displayed if you had previously checked the **Do not show this reminder again** checkbox. To re-enable this function, click to view the **PREFERENCES** window and check the **Create group** from ad-hoc chat checkbox in the **CHAT** tab.

Step 2. Click **OK**. The **CREATE GROUP** window will display.



Step 3. Specify the group details accordingly and click **DONE**.

Note: For information on specifying group details, please refer to ADDING GROUPS – CREATING YOUR OWN PERMANENT GROUPS.

A group invite notification will be sent to all members of the chat. Users who accept this invite will then be added to this group.

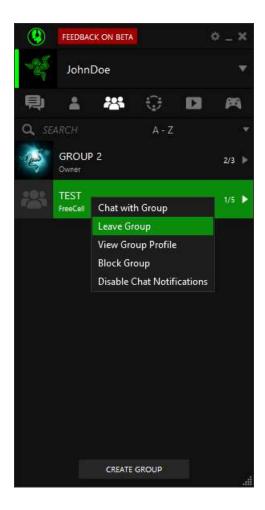
ADDING GROUPS - ACCEPTING GROUP INVITES

Friends can also invite you to groups they created. All requests received will be listed in your pending notifications list until you accept or reject the request. Please refer to *MANAGING NOTIFICATIONS* for details on managing your pending notifications list.

LEAVING A GROUP

- Step 1. From your group list tab, right-click on the group you wish to leave.
- Step 2. Select **Leave Group**.

Note: You can also leave a group from its chat channel window using the buttor



Step 3. A confirmation prompt will pop up. Click **OK** to confirm you wish to leave the group.

Note: The group creator cannot leave the group.

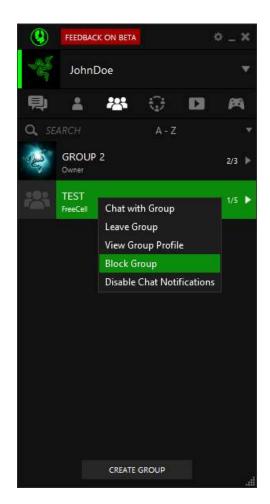
BLOCKING GROUPS

Blocking groups removes the group from your group list. You will no longer be a member of that group.

To rejoin a group, you will need to first unblock this group.

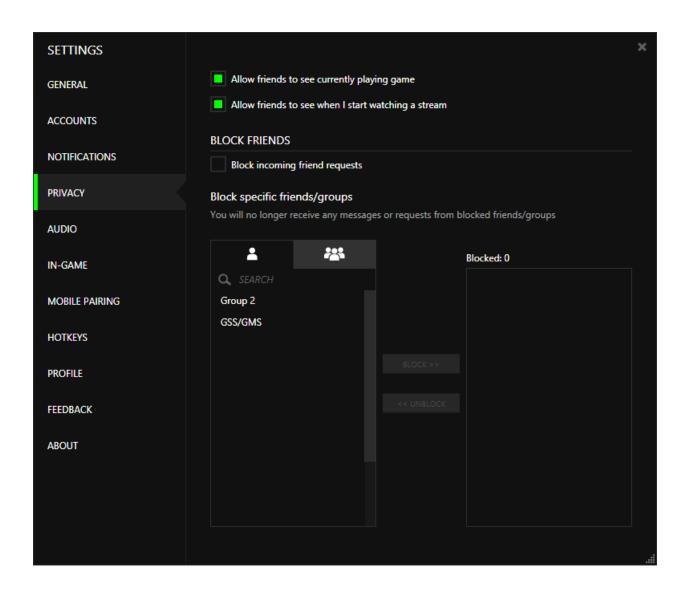
Note: You cannot block a group if you are the group's owner.

Blocking groups that are present in your group list
 From your Friend List, right-click on the group you wish to block. Select "Block Group". Blocked groups will be removed from your group list.



2. Blocking users by searching the global Razer Comms group list Click . Select the **PRIVACY** tab.

Change the tab to



Here you can:

• Select groups from your group list to block.

The list on the left shows all groups on your group list. Click to search for a specific group in the list. Click to block the selected group.

This moves the group to the blocked list on the right and also removes you from the group.

• Unblock a group.

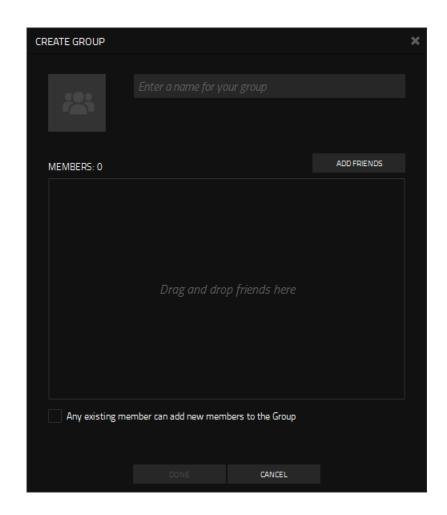
Select the group from the Block list on the right. Click <- UNBLOCK to unblock the selected group.

Note: Unblocking a group does not automatically make you a member of that group.

6. GROUP MANAGEMENT

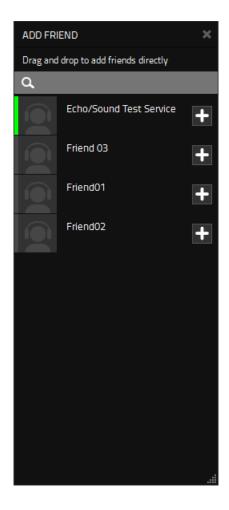
CREATING A GROUP

- Step 1. From your Razer Comms client, click to view your group list.
- Step 2. Click CREATE GROUP



- Step 3. Enter your group Name.
- Step 4. (Optional) Edit your group avatar. Double-click on the current avatar image and select and choose an image file to be used and crop it to the desired size. Click **Save** to save the avatar.
- Step 5. Click ADD FRIENDS to invite members to your group.
- Step 6. An **ADD FRIEND** window will pop up displaying all your friends in the Friend List. Check the checkbox next to the friend(s) you wish to add to the group.

All selected friends will move from the **ADD FRIEND** window to the group list, with an "INVITE PENDING" displayed under their name. Your friend(s) will receive a group invite notification which they must then accept or reject.



Note: Only the group creator can add members into a group. Friends who are already members of the group will not be listed.

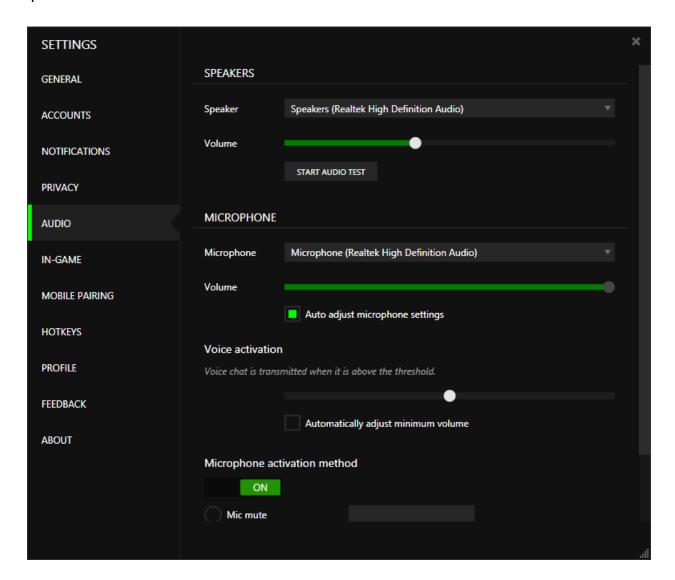
- Step 7. This group will also be added to all members' group list once they accept the invite.
- Step 8. (Optional) Allow any existing member to invite new members to the group.
- Step 9. Click **DONE** to create the new group.

Your friends will then receive a group invite notification. He will be added to the group once he accepts this invitation.

7. CHAT MANAGEMENT

SETTING UP YOUR MICROPHONE AND SPEAKER

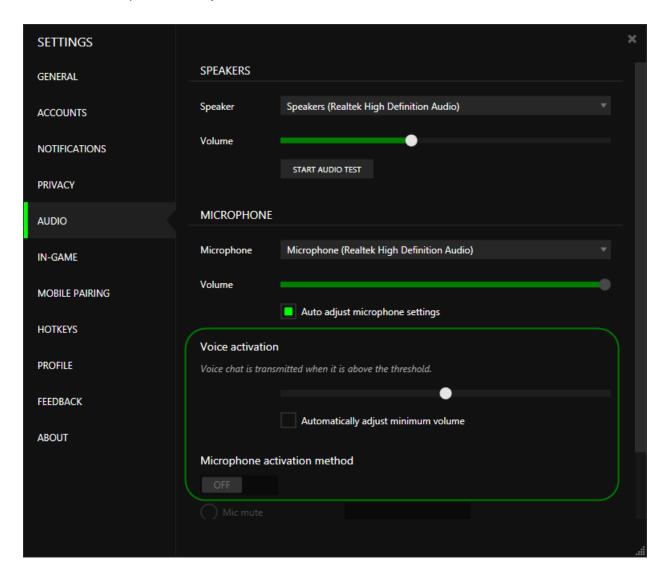
- Step 1. Click on from your Razer Comms window to display the settings window.
- Step 2. Select the **AUDIO** tab.



- Step 3. Select the correct **Microphone** and **Speaker** devices to be used for voice chats on Razer Comms.
- Step 4. Test your **Microphone** selection by speaking into your microphone. A green bar should move while you are speaking.
- Step 5. Test your **Speaker** by sliding the **Volume** bar. When you release the slider, you should hear a "POP" sound which also reflects the speaker volume.

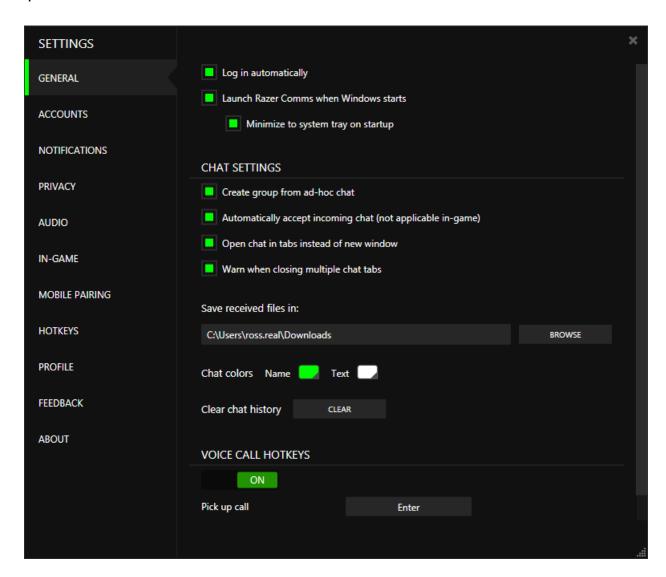
- Step 6. Click **START AUDIO TEST** to initiate a microphone test. A new chat window will open, connecting you with Razer Comms Echo/Sound Test Service. Simply follow the instructions given by the audio prompt to complete the test.
- Step 7. Click **OK** to save your selection.

Note: You can customize the pickup threshold of your microphone. This will allow you to set your microphone to only pickup voice input that is above that volume level. Simply set your **Microphone activation method** to "Off" or "Toggle Mic on/Mic Mute". Then, uncheck the **Automatically adjust minimum volume** option and adjust the threshold via the slider bar above.



CONFIGURING YOUR CHAT PREFERENCES

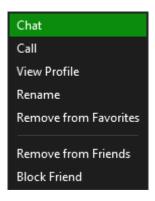
- Step 1. Click on from your Razer Comms window to display the settings window.
- Step 2. Select the **GENERAL** tab.



- Step 3. Setup the chat preferences as desired. The options include:
 - Chat Colors
 Assign the display color of nicknames and text messages in chat windows
 - Clear chat history —Click to delete all saved chat history.
 - Create group from ad-hoc chat Check this option to allow the client to prompt you to create a group when you end an ad-hoc group chat.
 - Automatically accept incoming chat Check this option to allow Razer Comms to accept incoming chat requests automatically.
 - Open chat in tabs instead of new windows Check this option to open different chat channels/rooms using tabs within the same window.
 - Warn when closing multiple chat tabs Check this option to see a warning prompt whenever you attempt to close a chat window containing multiple chat tabs.
 - Save received files in Click to select a destination folder for all files transfers.
- Step 4. Click to close the settings window.

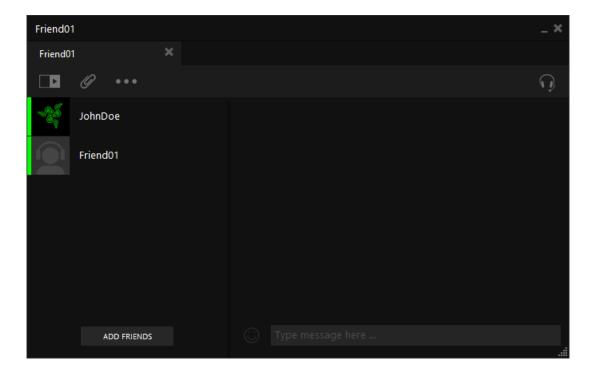
STARTING A 1-TO-1 CHAT WITH A FRIEND

- Step 1. Initiate a text chat with a friend on your Friend List by:
 - Double-clicking the name of your friend
 - Right-clicking the name of your friend and select **Chat**. This can be performed from both your Friend List or from a group chat window.



- Step 2. A chat window will open. Type and send your message. You can also choose to include emoticons or drag and drop files to send as attachments to the chat window.
- Step 3. A message received notification will be sent to your friend. His chat window will open when he clicks this notification.

Note: If your friend was offline at the time of the message, a message received notification will be sent to his notification list. He can view this message when he next logs in.



CHATTING WITH GROUPS

Chatting with members of groups you are a part of is done via the group chat. To chat with a particular group,

- Step 1. Click on the Group list.
- Step 2. Right-click on the group you wish to chat with and select "Chat with Group" or double-click the group name.
- Step 3. All members will be added into the group chat window. From this window, members can:
 - Send and receive text messages
 - Send and receive emoticons
 - Drag and drop files to send as attachments
 - Enable voice chatting by clicking the Dutton
 - Start a private chat with the group admin or another group member
 - Add a member to you friends list
 - View profiles
 - Leave the group

All group owners can also:

Remove a user from the group.

CREATING AN AD-HOC CHAT WITH SELECTED MEMBERS OF A GROUP

For large groups, chat channels may get overcrowded, making it difficult for some members to chat among themselves. Aside from requesting to a group administrator, these members can set up a private ad-hoc chat and invite people they wish to chat with privately.

- Step 1. Enter the group's chat channel.
- Step 2. Right-click on one of the members you want to chat with
- Step 3. Click **CHAT** which will open a new window
- Step 4. Click **ADD FRIENDS** from the bottom of the chat window.

CHANGING A TEXT CHAT TO A VOICE CHAT

Whether you are in a 1-to-1 chat or a group chat, initiating a voice chat with your friends requires only a single click.

- Step 1. To start a voice chat with all participants of the chat, click in the chat window above your name.
- Step 2. For ad-hoc group chats or 1-to-1 chats, a voice chat notification will be sent to all participants of the chat. For permanent group chats, no notification is sent when a member enables voice chatting.
- Step 3. A voice chat notification will be sent to your friend. Various icons will appear on your chat window once you initiated a voice chat.



This includes:

- Indicates that audio is enabled for that user.
- Indicates that the user has a working microphone connected.
- Indicates that the user is currently speaking.
- Indicates the quality of the voice connection to the server is bad or cannot be established.
- Step 4. When new participants are added to the chat while voice chat is active, simply right-click on their names and select **Start Voice** to send them a voice chat request.
- Step 5. Stop voice chatting by clicking the icon.

You can only have 1 voice chat session active at any time. Starting a new voice chat session will terminate the currently active session. You will need to re-initiate voice chat on a previous session to resume voice chatting.

MUTING AND ADJUSTING VOLUME IN A VOICE CHAT

There are various mechanisms to adjust speaker and microphone volume during a chat.

- To mute your microphone, simply click the icon next to your name on the chat list or click the icon on the chat window. Your microphone icon will change to . Click the icon to unmute your microphone.
- To mute your speaker, simply click the licon on the chat window. Click to unmute your speaker.
- To adjust the volume of your microphone, simply click you name on the chat list and use the dropdown volume slider.
- To adjust the volume of a participant in a chat, click their name on the chat list and use the dropdown volume slider.



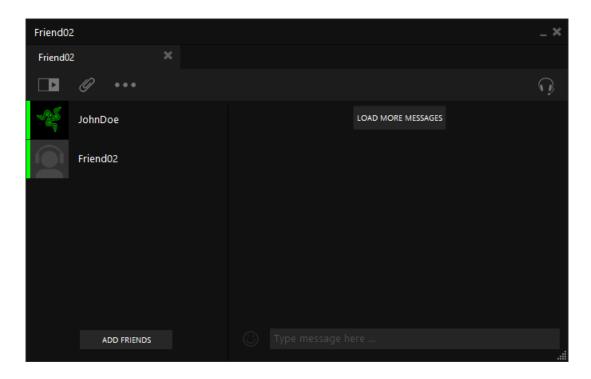
VIEWING CHAT HISTORY

Disclaimer: Chat history is saved on the server and can be viewed from any PC once you successfully login to Razer Comms on that PC. For security purposes, please ensure that you logout of every Razer Comms session and only allow **Automatic sign-in** on trusted devices.

To view the chat history for a 1-to-1 chat or permanent group chat,

Step 1. Open the chat window for that friend or group.

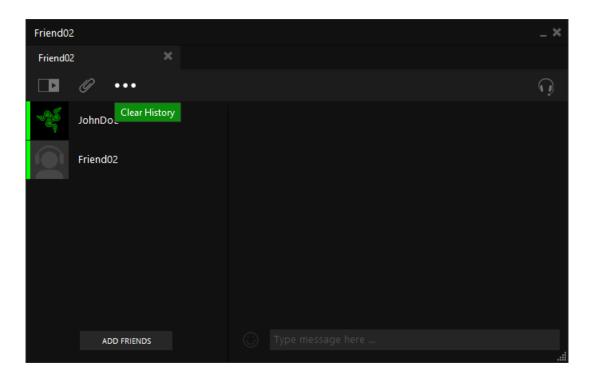




CLEARING CHAT HISTORY

To clear the chat history for a 1-to-1 chat or permanent group chat,

- Step 1. Open the chat window for that friend or group.
- Step 2. Click
- Step 3. Select **CLEAR HISTORY**.



Note: Only the group creator is able to clear history for group chats.

You can also clear all saved chat history as follows,

- Step 1. Click to open the **PREFERENCES** window.
- Step 2. Select the **GENERAL** tab.
- Step 3. Click CLEAR ...

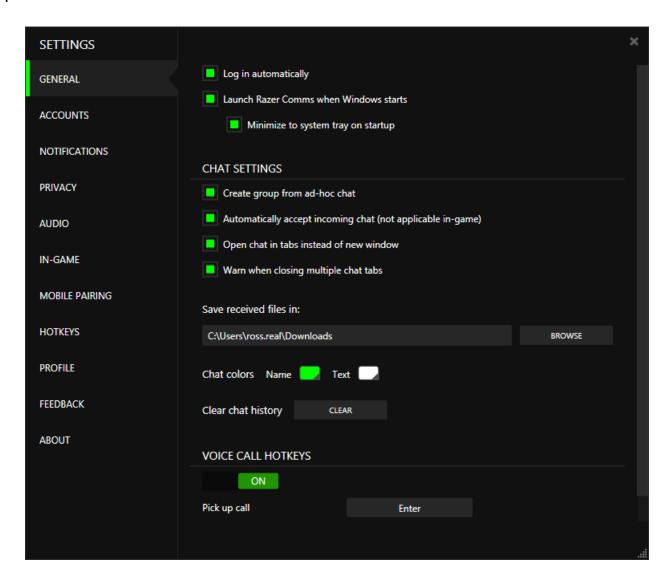
8. FILE TRANSFER

Using Razer Comms, you can easily transfer files between friends and members of groups you are a part of.

Note: File transfer can only be carried out if both sender and receivers are online. Group members that are offline when the transfer was initiated will not receive any file transfer request.

SPECIFYING THE DEFAULT LOCATION TO SAVE RECEIVED FILES

Select the default folder to save files received over Razer Comms to from the General preferences window. Click and select the **GENERAL** tab.



Click **Browse** to change the default folder. Then click **OK** to confirm.

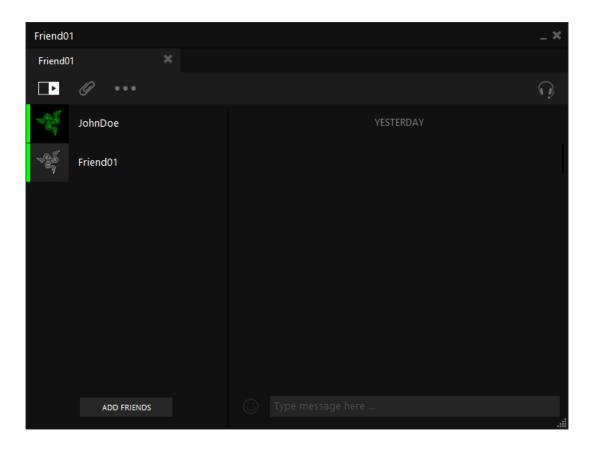
TRANSFERRING FILES TO FRIENDS/GROUP MEMBERS

- Initiate a chat with your friend or group channel. From the chat window, click Step 1. the Gicon.
- Your standard windows explorer browser will appear. Select the file you wish Step 2. to send.

Note: You can also drag the file you wish to send into the chat window to initiate the file transfer.

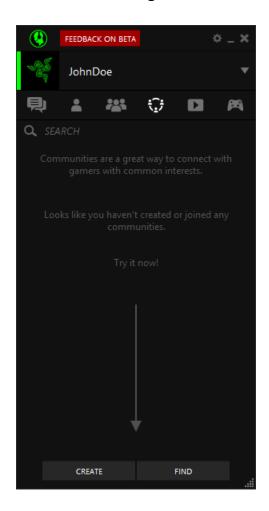
Step 3. Once your friend accepts the transfer request, file transfer will begin. Please wait till the transfer completes before logging out from Razer Comms.

Note: File transfer will be aborted if either party logs off during the process. You can close the chat window during a file transfer. A notification will be received to indicate that the transfer has completed if the chat window was closed.



9. COMMUNITIES MANAGEMENT

The Communities Management Tab is a great way to connect with gamers with common interests. The Communities Tab is also available as an in-game overlay. Click the tab to open the Communities Management Tab.



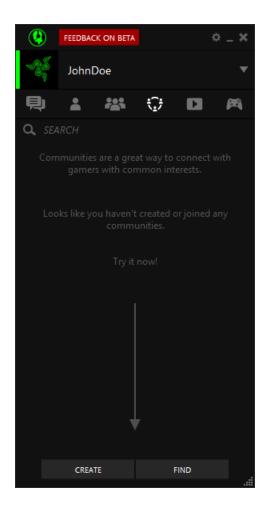
From this interface you can:

- Create a community
- Find a community
- Search your communities and communities you follow

CREATING A COMMUNITY

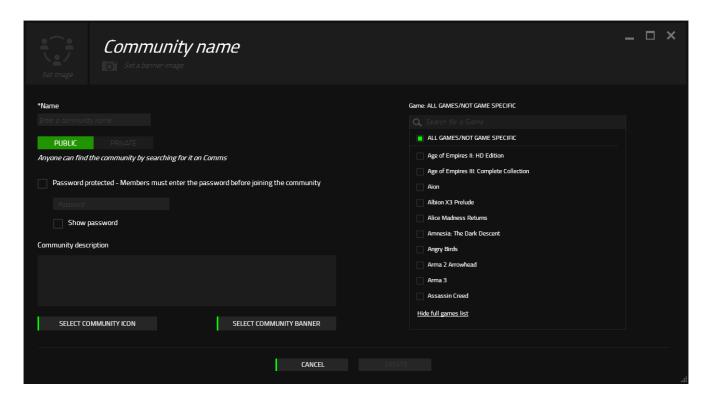
Creating a community allows you to build a virtual chatroom where people with similar interests such as yourself can join and be part of the conversation. Unlike group chat, the community chat can accommodate more users and may not require users to be in your friends list to join the community. To create a community,

Step 1. Click the icon on the Comms client.

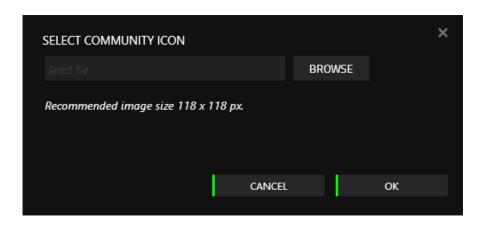


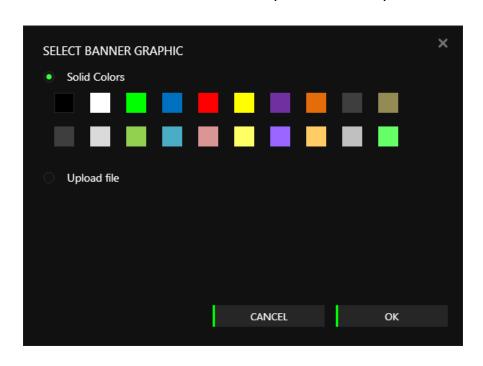
Step 2. Click the CREATE icon.

Step 3. Assign a name for your community and use the button to choose if you want your community to be searcheable by the public or by invitation only.

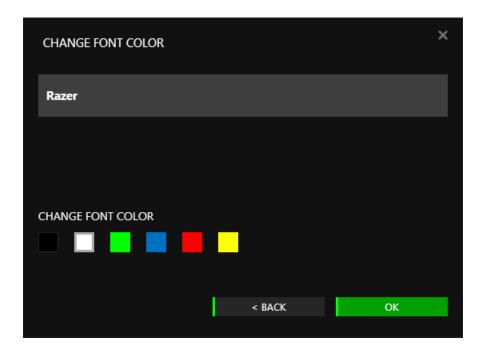


- Step 4. Select if you want to protect your community by adding a password. Only users who know the password can join the community.
- Step 5. Add a short description for your community and select a game or games you want to associate with your community.
- Step 6. Add a community icon using the browse for an image file to upload.





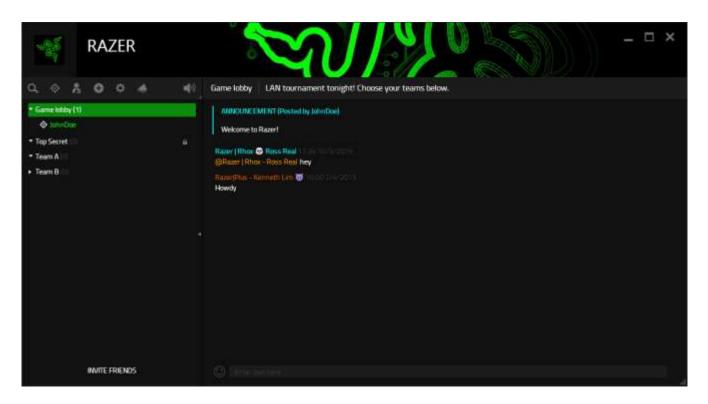
Step 8. Select a font color for the community name.



Step 9. Click the community. icon when you are finished customizing your

COMMUNITY ADMIN

When you click on the community you created, it will launch the Community Admin window. Admins will have a different chat color when posting on the community.



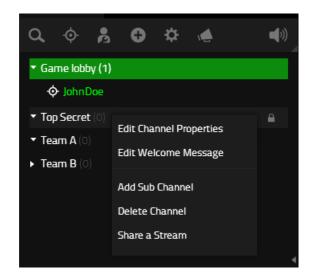
From the **Community Admin** window you can:

- Search for a particular member of the community using the icon
- Locate yourself from the members list using the icon
- Locate Community Admins using the icon
- Enable voice chat using the icon
- Mute yourself using the icor
- Add new channels using the icon
- Change community settings such <u>as admin rights</u> using the icon
- Post an announcement using the icon. This announcement will be shown on all channels in the community.
- Post a topic / status of the day message for the channel by clicking on the text box beside the lobby name. This message will always be shown on the top of the channel chat window.

- Invite friends to the community using the INVITE FRIENDS icon
- Hide the member's list using the icon
- Insert emoticons using the icon
- Chat with other Comms users on the channel
- Rearrange channels via drag and drop
- Place members into a specific channel via drag and drop

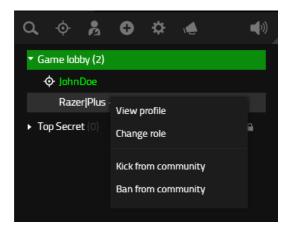
Right-clicking on a channel will open additional options such as:

- Edit the channel's properties
- Edit the welcome message for the channel
- Add a sub channel
- Delete the selected channel
- Share a stream by adding the link or searching for the specific video



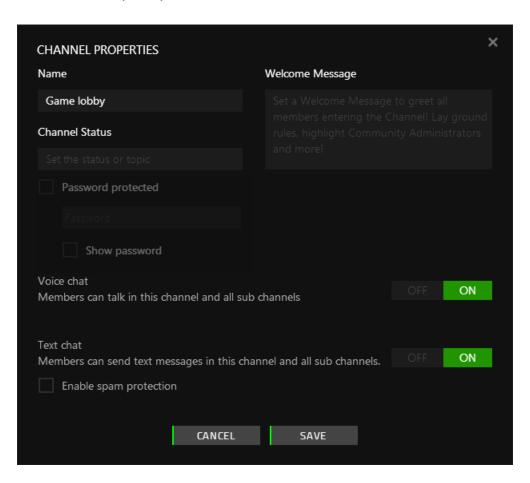
Right-clicking on a user will open additional options such as:

- View the user's profile
- Change a user's role to either a member or an admin
- Kick the user from the community
- Ban the user from the community



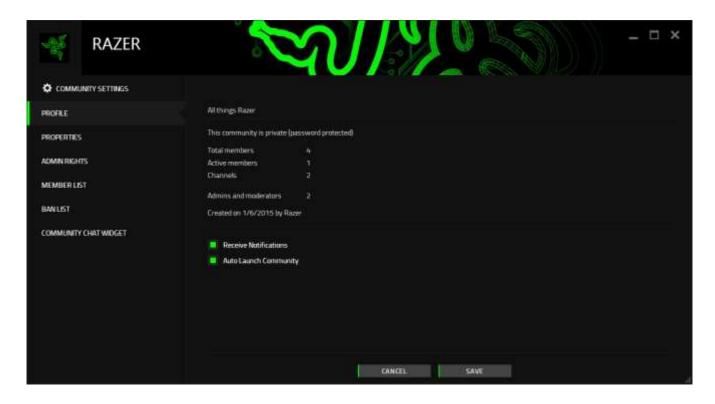
From the **Channel Properties** window you can:

- · Rename the channel
- Post a channel status or topic
- Create a welcome message
- Set a password protection
- Activate or deactivate voice chat
- Activate or deactivate text chat
- Enable or disable spam protection



COMMUNITY SETTINGS

When you click the icon, it will launch the community settings window.



From the **Community Settings** window you can access the following tabs and their corresponding functions:

1. Profile tab

- Enable receiving notifications
- Enable auto-launching the community

2. Properties tab

- Change the community name
- Change the access type to public or private
- Add password protection or change the password
- Specify the scope of games
- Invite friends
- Copy the community link
- Delete the community

3. Admin Rights tab

- Enable voice and text chat moderation for a channel
- Create/edit/delete channels or subchannels
- Ban users from the community
- Define admin rights for the community
- Edit the community properties

4. Member List tab

• Promote to admin or ban the member

5. Ban List tab

• Reinstate community access to a user

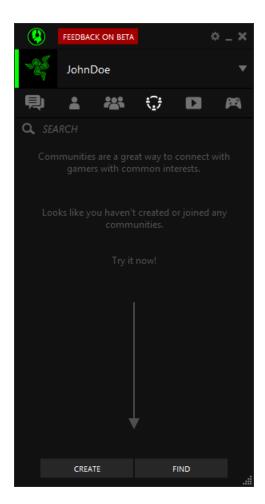
6. Community Chat Widget tab

• Preview or copy a chat widget for your website

JOINING A COMMUNITY

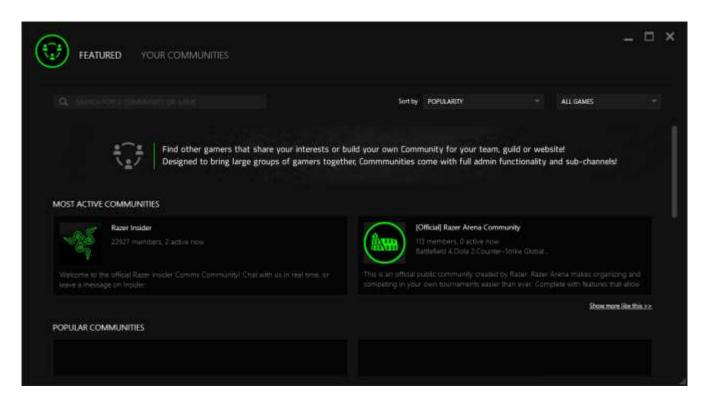
Joining a community allows you to discover people with similar interests such as yourself and take part on their conversations. Unlike group chat, the community chat can accommodate more users and may not require users to be in your friends list to join the community. To find a community,

Step 1. Click the icon on the Comms client.

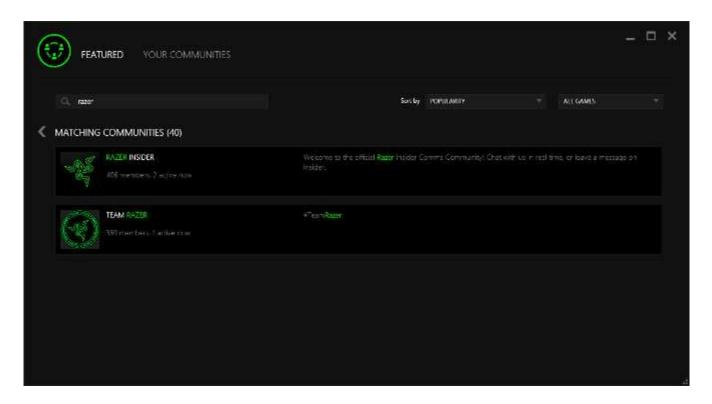


Step 2. Click the FIND icon.

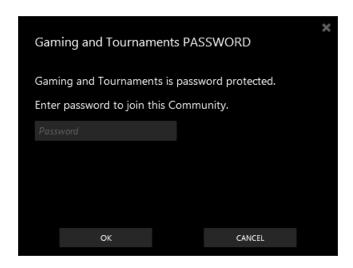
Click on the popular or recommended communities you want to join. Step 3.



Step 4. You can also use the search bar to find a specific community then select from a list the community you want to join.

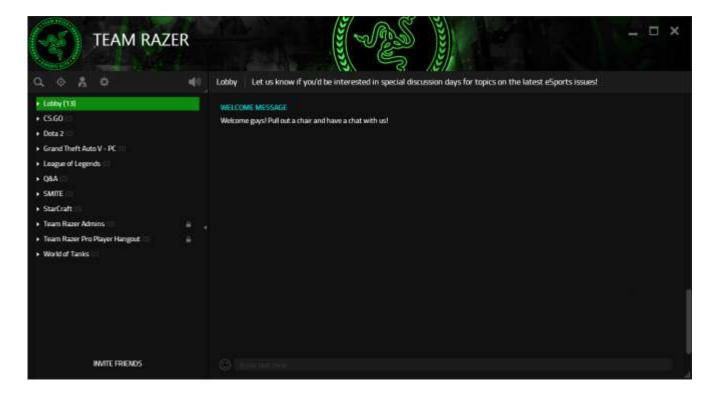


Step 5. If the community is not password protected, you will immediately join the community and Comms will automatically add it to your list of communities. If the community is password protected, you will need to type the password on the given field.



COMMUNITY MEMBER WINDOW

When you click on the community you joined, it will launch the community window.

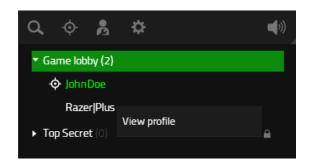


From the **Community Window** you can:

- Search for a particular member of the community using the _____ icor
- Locate yourself from the members list using the icon
- Locate Community Admins using the icon
- Enable voice chat using the icon
- Mute yourself using the icon
- Access community settings such as the community profile using the icon
- Invite friends to the community using the INVITE FRIENDS icon
- Hide the member's list using the icon
- Insert emoticons using the icon
- Chat with other Comms users on the channel

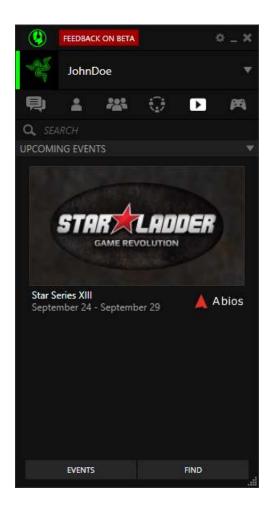
Right-clicking on a user will open additional options such as:

• View the user's profile



10. STREAM VIEWER

Stream Viewer is an innovative feature of Razer Comms that allows you to watch and share video streams. Click the tab to open the Stream Management Tab.



From this interface you can:

- 1. Launch the discovery window
- 2. View upcoming events
- 3. Search your following streams
- 4. Find a specific stream

DISCOVERY WINDOW

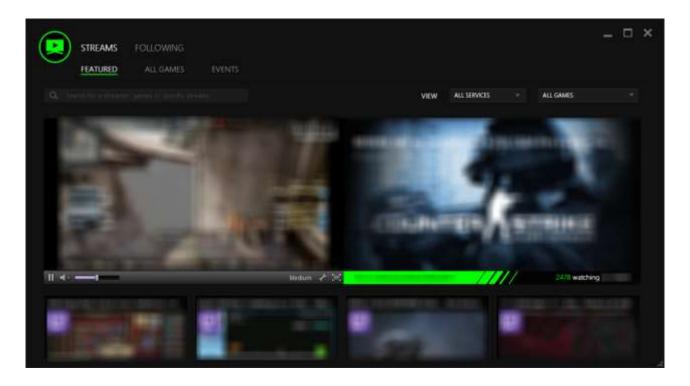
When you click *Find* it will launch the discovery window.

Streams

The **STREAMS** tab is the default tab whenever you open the discovery window and allows you to navigate between the Featured, All Games, and Events tabs.

From the **FEATURED** tab you can:

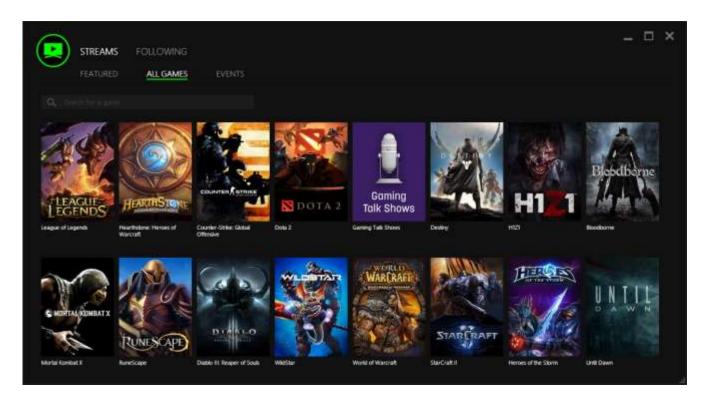
- 1. Search for a particular streamer, game, or stream
- 2. Launch the stream viewer
- 3. View featured streams
- 4. View popular streams



You can use the **VIEW** dropdown menus to filter the results according to streaming services, and game.

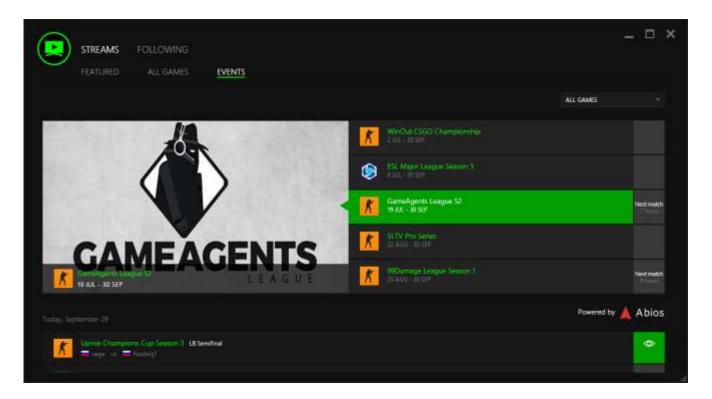
From the **ALL GAMES** tab you can:

- 1. View all streams based on a game
- 2. Search for a game



From the **EVENTS** tab you can:

- 1. View all streams based on tournaments
- 2. View the schedule for all events on a daily basis

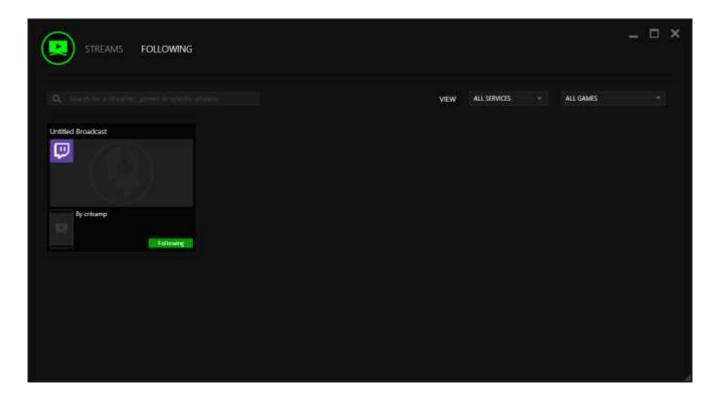


You can use the dropdown menu to filter the results according to a specific game.

Following

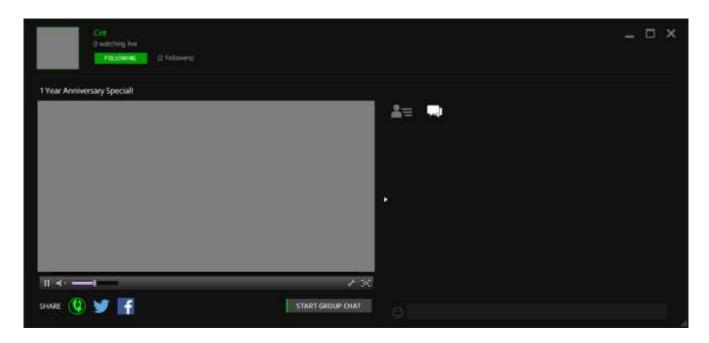
The **FOLLOWING** tab allows you to view all the streams you are currently following. From this tab you can:

- 1. Search for a particular streamer, game, or stream
- 2. Launch the stream viewer
- 3. Unfollow streams



You can use the **VIEW** dropdown menus to filter the results according to streaming services, and game.

When you click on a stream from the discovery window, it will launch the stream viewer. You can launch multiple stream viewers at the same time.

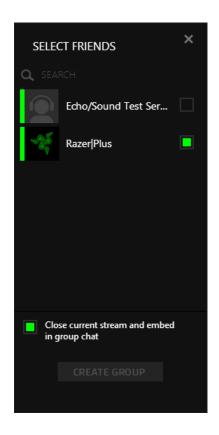


From the stream viewer you can:

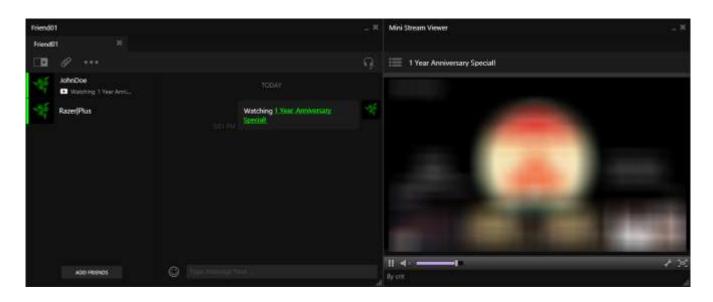
- 1. Watch a stream
- 2. Discover people watching the stream on Comms using the tab.
- 3. Chat with other Comms users on the stream using the tab.
- 4. Follow the stream using the FOLLOW button.
- 5. Share the stream to your friends using the button or to other social media services using these buttons.
- 6. Create a group chat and switch to a mini stream viewer using the start GROUP CHAT button.

Mini Stream Viewer

From the stream viewer, create a group chat by pressing the START GROUP CHAT button, selecting your friends, and choosing the option to close the current stream and embed the stream in group chat.



Once you have created the group, the mini stream viewer will appear beside the group chat window.



11. GAME INTEGRATION

A unique feature of Razer Comms lies in its ability to be overlayed in your gaming window. Designed with gamers in mind, you can now play your game on full screen without worrying about missing messages from your friends.

MANAGING YOUR GAME LIST

You can view your list of games from the Games list tab (). The game list is sorted as follows:

- A-Z: All games added to Razer Comms are sorted in alphabetical order.
- **Most Recent**: Sort the games list in order of the latest game played and/or added (manually or scanned).

To add a game to this list, either:

- Click **SCAN**. Razer Comms will scan your system for any installed games with overlay support and add them to the game list.
- Click **ADD**. A file browser window will display. Select the game launcher to be added to the list.

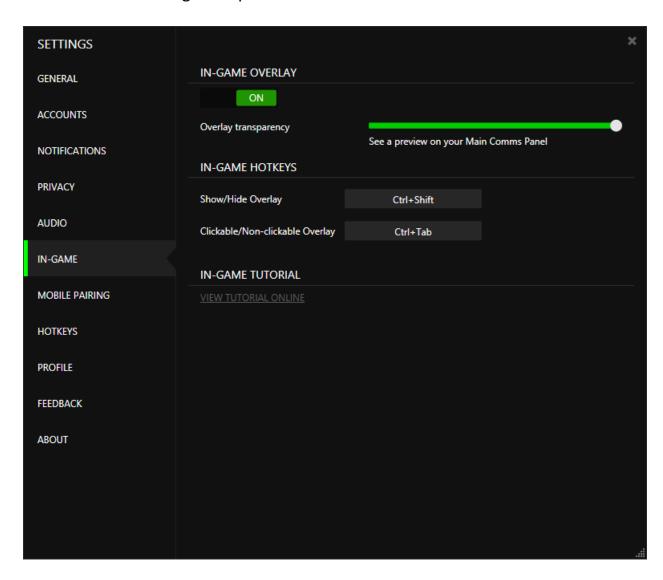
You can manage a game on the list by right-clicking the game to view the options menu. You can:

- Launch the game.
- Edit game properties including enable/disable Razer Comms overlay for this game, show/hide playing notification from friends, renaming the game and specifying additional launch parameters. Note: Games with the "Hide currently playing notification" option selected will be hidden from your profile when viewed by other users. Your friends will not be sent a notification when you launch the game.
- Add/remove the game to/from the **Favorites** list.
- **Hide / Show** the game from/on the list.

SETTING IN-GAME OVERLAY

Razer Comms supports overlay for games that are in the master game list (can be updated from the server) and are DirectX games. This function anchors the Razer Comms client into your game screen while it is active. You can chat with friends, be notified when friends come online and more without ever taking your eyes off your game.

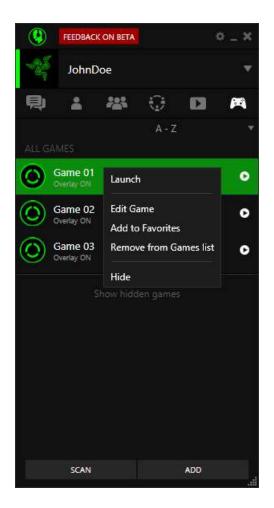
Step 1. Ensure that global overlay is enabled. Click and select the **IN-GAME** tab. Switch the In-game option to **ON**.



Note: Disabling overlay globally will disable overlay for all supported games regardless of their individual overlay settings. Enabling/disabling overlay for games individually will only take effect when global overlay is enabled.

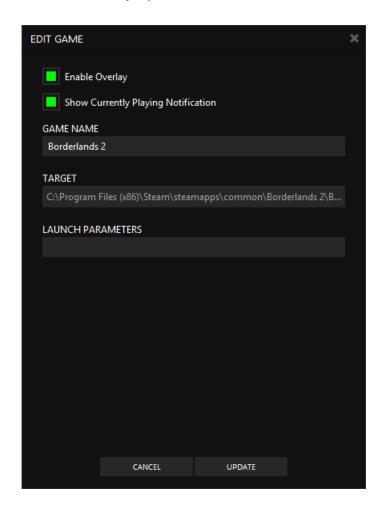
Step 2. Using the **Overlay transparency** slider, adjust the level of transparency for the Razer Comms client when it is displayed in game. This affects only the client behavior while in a game window. You can click and hold the slider to check your transparency setting.

Step 3. Go to the Games list tab ().



Step 4. Right-click a game and select **EDIT GAME**.

Step 5. Check the **Enable Overlay** option and click **UPDATE.**



Overlay is turned on by default for games listed in the supported games list and turned off otherwise. Note that turning overlay on for a game that is not using DirectX will have no effect. When overlay is turned on, the main client window will be displayed (active) by default on the game screen. To toggle the display off (inactive), use the default shortcut key <CTRL + TAB>.

DISPLAYING / HIDING RAZER COMMS IN-GAME OVERLAY

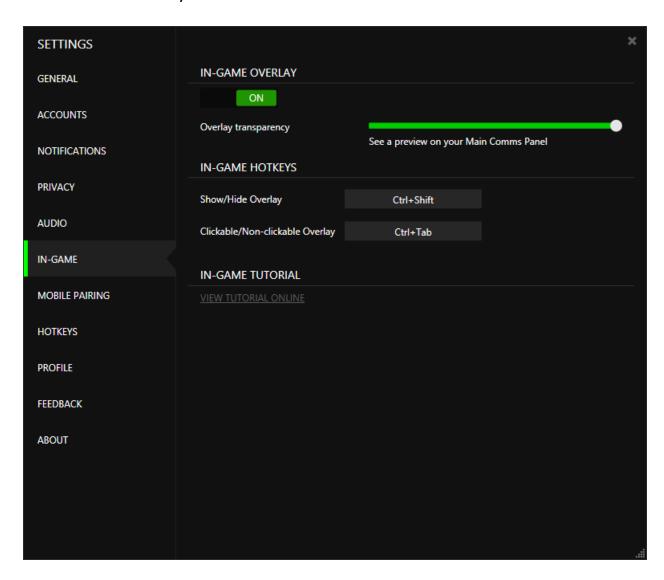
The Comms Panel can be shown / hidden easily using the **Show/Hide In-game Overlay Hotkey** (Default: Ctrl+Shift).

When you launch a game, the Comms Panel will be visible and it will be in an active state wherein you can use the in-game overlay and chat with your friends. Pressing the **Clickable/Non-clickable In-game Overlay Hotkey** (Default: CTRL + TAB) will put the Comms Panel in an inactive state wherein you cannot interact with the in-game overlay.

Note: You can still use voice chat and view text messages even if the Comms Panel is inactive.

If the shortcut key conflicts with one of your game's key bindings, you can rebind the hotkeys as follows:

- Step 1. Click on from your Razer Comms window.
- Step 2. Select the **IN-GAME** tab.
- Step 3. Click the textbox adjacent to the conflicting hotkey and type a new key or key combination you wish to bind to this function.



COMMS PANEL

Quickly access your friends and groups via the Comms Panel. Simply drag and reposition the panel if you want it in a different location. The panel automatically snaps to the edge of your screen for a clean gaming experience.

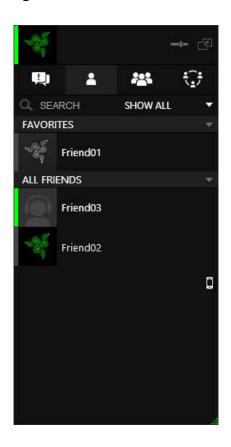


All active chats are readily accessible by clicking the notification icon ().

COMMS DASHBOARD

Clicking the notification icon () will display the Comms Dashboard. The notification icon also keeps you informed of any unread messages.



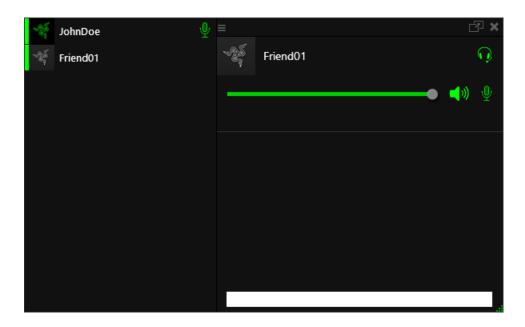


You can launch Comms by clicking the (LAUNCH COMMS) icon. Adjust transparency of the overlay by clicking the slider icon (LAUNCH COMMS).

FRIENDS AND GROUP CHAT OVERLAY

Quickly start a chat with your friends and groups using the Comms Dashboard. From the in-game chat you can:

- Start or stop a voice call by clicking the (icon
- Adjust the speaker volume using the () icon
- Mute your mic using the (**2**) icon
- View the users participating on the chat using the (**)** icon
- Read and reply to messages using the chat bar



COMMUNITY PANEL

The Community Panel appears when you launch a community window.



Click the community profile picture to enable voice chat (). Click the community

profile picture again to mute the community voice chat (). Clicking the notification icon () will display the Community Chat Window. The notification icon also keeps you informed of any unread messages.

COMMUNITY CHAT OVERLAY

Quickly start a chat with your friends and groups using the community chat overlay. From the in-game chat you can:

- Enable voice chat using the icon
- Mute the community by clicking the icon
- Mute your mic using the icon
- Show/Hide the users participating on the chat using the icon
- Search for a particular member of the community using the icon
- Locate yourself from the members list using the icon
- Locate Community Admins using the icon
- Chat with other Comms users on the channel using the chat bar

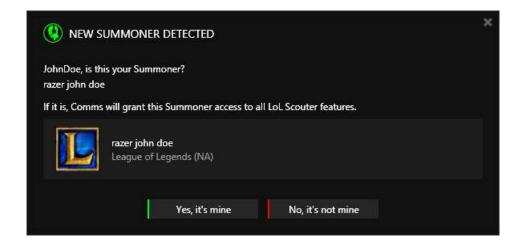


12. LEAGUE OF LEGENDS SUPPORT

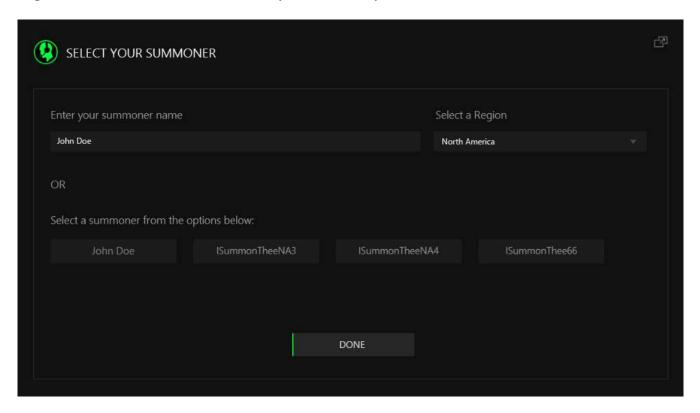
Razer Comms integrates with the League of Legends (LoL), allowing LoL gamers easy access to both their Razer Comms friends list and LoL player stats from a single interface. This special interface lets you start a VoIP chat with all members of your current team as long as they have Razer Comms installed.

Note: This feature is only available for the North America, Europe and Nordic LoL server regions.

To link your LoL account with Razer Comms, simply log into the game and accept the prompt from the LoL Scouter.



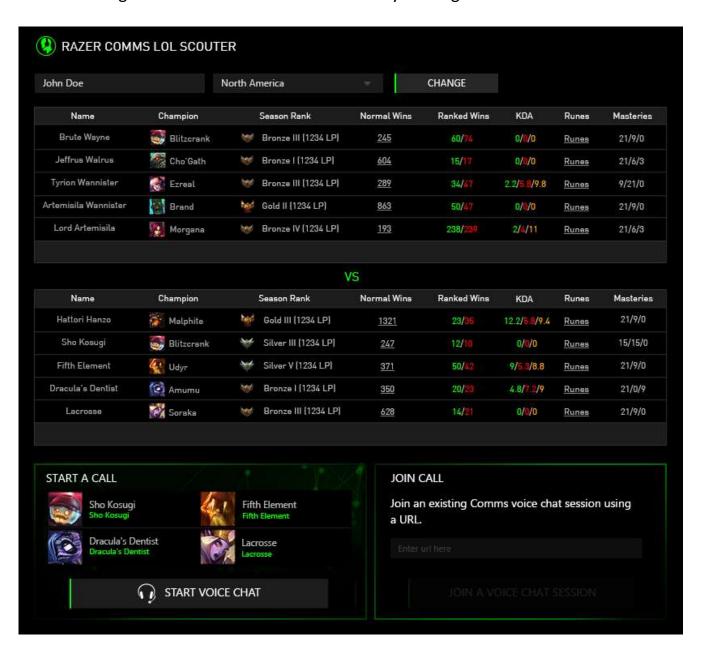
If the prompt does not appear, you will need to add your Summoner name and select a region on the LoL Scouter. You may also select your Summoner from a list.



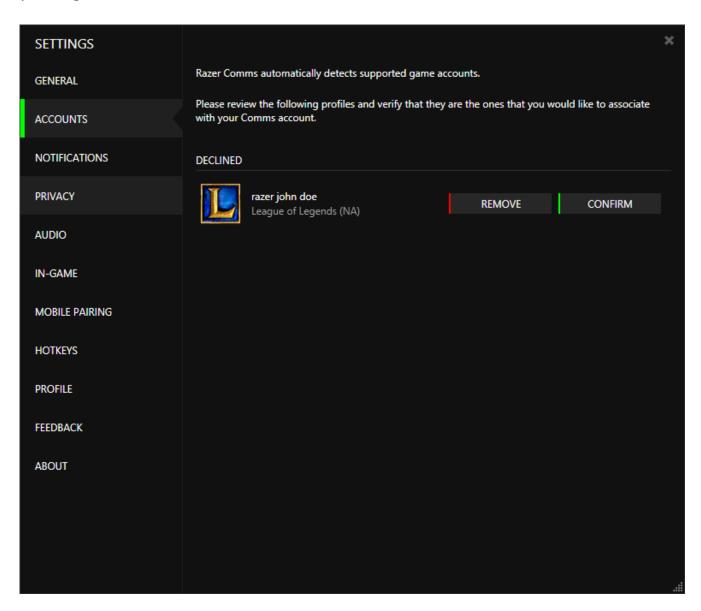
You can change Summoners on the LoL Scouter by clicking the

CHANGE

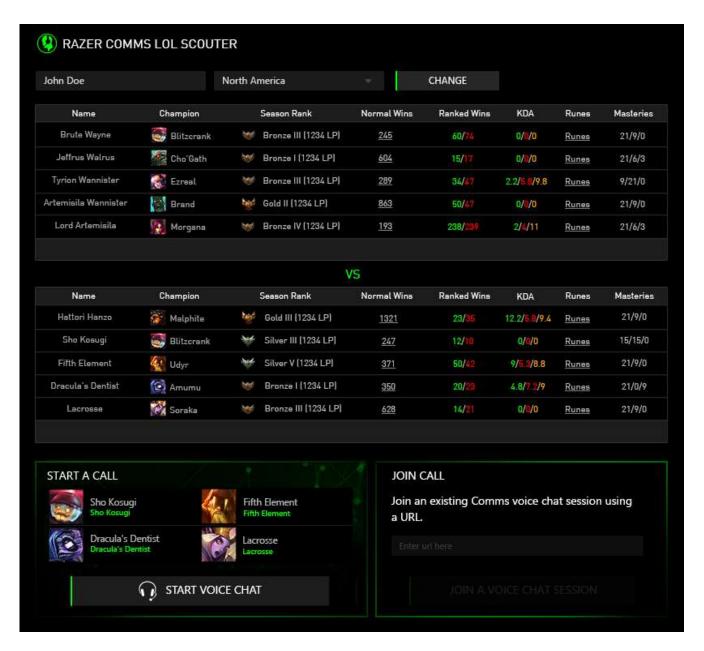
button.



Your Razer Comms and LoL account will remain linked until you manually remove your LoL account by going to Preferences > Settings. Logging out your summoner will not unlink your LoL account with Razer Comms. Razer Comms will not store your LoL password. Hence, each time you log out of your LoL account, you will need to reenter your log in details.



Once you have granted access to the summoner, the LoL Scouter will appear whenever you start a LoL game. Whenever a match begins, the Razer Comms LoL Scouter window will display the statistics of other players. This window is displayed as an overlay on the LoL game client.

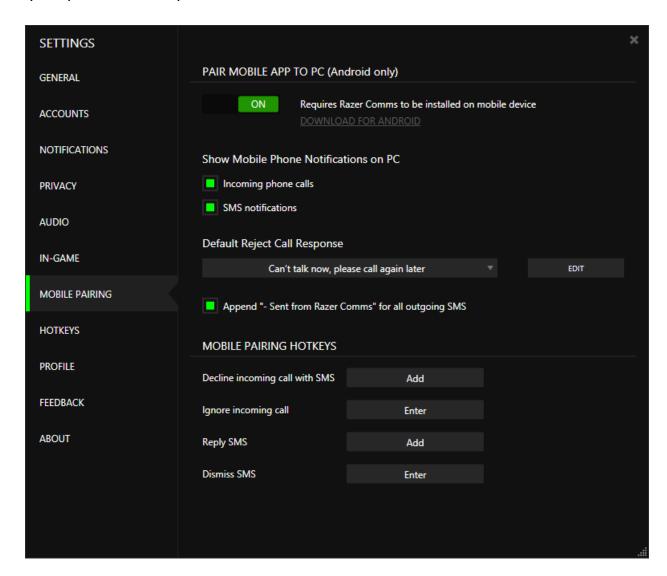


From this window, you can:

- Minimize the overlay by clicking anywhere outside the window
- Start a voice chat on Razer Comms
- Join an existing voice chat session using a URL

13. MOBILE PAIRING WITH THE RAZER COMMS APP

The Razer Comms App for mobile devices can be paired with Razer Comms on PC, allowing you to receive notifications on your PC when you receive SMSs or mobile calls on your paired mobile phone.



From this preference window on Razer Comms (PC version), you can:

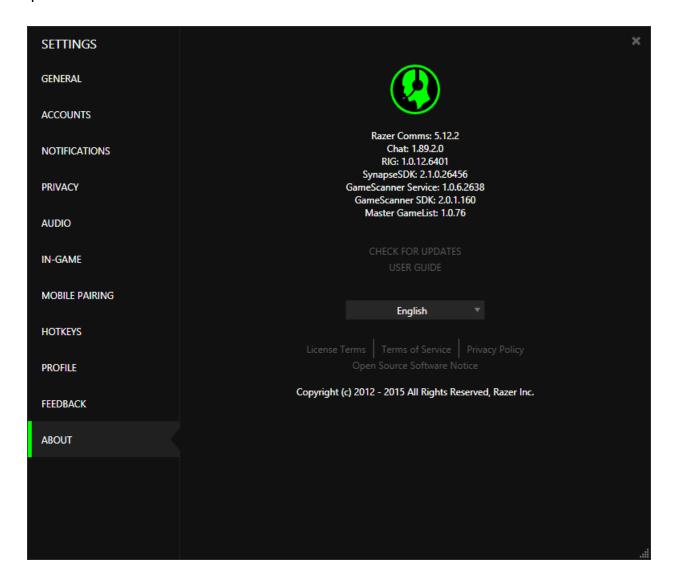
- Pair your mobile device to your PC. This function requires you to download and log in with the same user account on the Razer Comms application on your mobile device.
- Select a default text message to be sent to the caller via SMS when you reject a call via Razer Comms. Select from the list of default messages or click EDIT to add your own custom message.

- Enable notifications to be sent to Razer Comms (PC version) when a mobile call is received on the paired mobile phone. Set up the hotkeys to decline/ignore the call while in game.
- Enable notifications to be sent to Razer Comms (PC version) when an SMS is received on the paired device. Set up the hotkeys to reply/dismiss the message.
- Append the message "sent from Razer Comms" on all SMS sent via Razer Comms.

14. CLIENT ADMINISTRATION

CHECKING YOUR CLIENT DETAILS

- Step 1. Click on from your Razer Comms window to display the settings window.
- Step 2. Select the **ABOUT** tab.



Aside from viewing version details about your client, you can also:

- 1. Click **CHECK FOR UPDATES** to check for a newer version of the client. Please refer to <u>UPDATING THE CLIENT</u> for more information.
- 2. Click **USER GUIDE** to view details on how to use the client.
- 3. Change the Razer Comms UI display language by clicking the dropdown menu.

4. Click **Terms of Service** and/or **Privacy Policy** to view the various terms of use and privacy policy agreements.

RESIZING YOUR CLIENT

You can resize all windows, even the overlay, on Comms. Simply click at the bottom right corner of the window and drag the window to resize. You can click to minimize the Razer Comms client to the taskbar.

CLOSING YOUR CLIENT

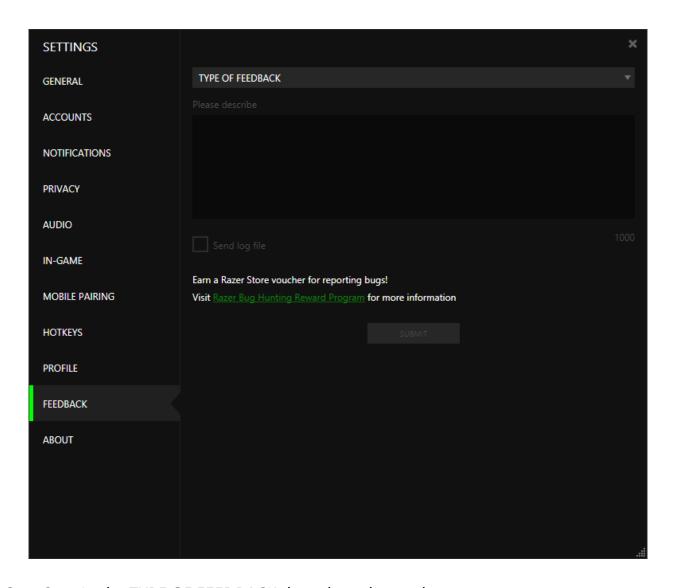
You can close the client completely by:

- Right-clicking the Razer Comms client on the taskbar and select Quit Razer Comms
- Click your name on the client main window and select QUIT.

SUBMITTING FEEDBACK

The Razer Comms client has an inbuilt function to let users send feedbacks and report problems to our developers.

- Step 1. Access the feedback submission function by either:
 - Clicking the FEEDBACK ON BETA found on the main client window.
 - Click on from your Razer Comms window to display the settings window. Select the **FEEDBACK** tab.



Step 2. In the **TYPE OF FEEDBACK** drop down box, select:

I have a problem – submit a bug report

I have a suggestion – suggest ways in which Razer Comms can improve;

I have a game I would like supported – suggest a game you would like Razer Comms to support

Other – submit general feedback.

- Step 3. Describe your feedback in the textbox below. Please be as detailed as possible.
- Step 4. Check **send log file** to attach your Razer Comms client log with this feedback form. This automatically selected when reporting a problem.
- Step 5. Click to send an email to the Razer Support Team.

15. LEGALESE

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